



**NOT ALL
GEAR
IS THE SAME**

**NOT SURE?
HALVE
YOUR HIT**

Dying for a hit?

Not all gear is the same –
you can't tell the quality
from the quantity:

- Inject half and get a feel for the strength. If it knocks you out, injecting more would have either wasted your gear or worse, could have killed you.
- Halve your hit

**LOOK AFTER YOUR MATES.
CALL AN AMBULANCE '000' AND SAVE A LIFE**



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